

SUMMARY

I'm a [USA Today Best-Selling Illustrator](#) born on the beautiful Island of St Lucia, and raised in St. Thomas in the United States Virgin Islands. My ultimate calling is to help people lead fun, positive and enriched lives through storytelling and encouraging revelation of their priceless value.

SKILLS

- Team Leadership / Directing Vendor Studios
- Art Direction
- Character Design
- Illustration
- Traditional Animation
- CG Animation
- Motion Graphics
- Graphic Design
- Marketing/ Social Media
- UX / UI Design
- Storyboarding
- Texture Painting
- Video Editing
- Print Layout
- Rigging
- Character Layout
- Social Media
- Marketing
- Artistic / Technical Recruiting

PROGRAMS

- Sketchbook Pro
- Photoshop
- Maya
- Premiere
- Harmony Pro
- InDesign
- Illustrator
- 3D Studio Max
- After Effects
- Adobe Animate
- Unity
- Spine
- Mac OS
- Windows
- Microsoft Office

EXPERIENCE

MAY 2009 TO PRESENT

SteadFast Entertainment LLC

Art Director, Illustrator and Character Designer ([Represented by Jemiscoe Chambers-Black of Andrea Brown Literary Agency.](#)) Responsible for illustration, character design, animation and book layout.

Clients Include:

- Scholastic
- Simon & Schuster
- Penguin Random House (Philomel Books)
- Harper Collins Publishers
- Candlewick Press
- Macmillan Children's Publishing Group
- Hachette Book Group
- American Psychological Association (Magination Press)
- Dinardo Design
- Learning A-Z
- Curriculum Associates
- Barnstormer Media
- Scholar

Big Fish Games

AUG 2022 TO JAN 2023

Concept Artist

Responsible for story boarding animated marketing media, character designs, turnarounds and emotions, redline drawings, environment layout drawings, illustration key frames, worked closely with modeling and animation along with third party animation studios and lighting crews.

Flying Bark Productions

AUG 2021 TO SEP 2021

Character Layout Artist (New Animated Disney series)

I Interpret rough storyboard poses and translate them to strong, dynamic and/or comedic poses.

Sunlight Entertainment

JUL 2017 TO APR 2021

Art Director, Lead Animator and Character Designer

I lead a small design team by directing, designing and rigging characters for a series of animated shorts for a large children's YouTube, Amazon, Hulu and television property.

Calabash

FEB 2018 TO SEP 2021

Freelance CG Character Animator
Responsible for character
animation.

Driver Digital

AUG 2018 TO AUG 2019

Character Designer
Responsible for character design.

Duality Filmworks

DEC 2016 TO JUN 2017

Freelance Character Designer and Animator
Responsible for character design, prop design, storyboards, 2D rigging,
After Effects animation and editing.

Optech4D Inc

OCT 2015 TO JUN 2017

Animator and Designer

Responsible for animation of both characters and oil and gas machinery for the Unity game engine. Also responsible for After Effects animation, video editing, graphic design and layout for print material.

Copy.com

AUG 2015 TO DEC 2016

Graphic Designer
Responsible for print layout, logo design and print production.

Brilliant Energy

JUL 2016 TO NOV 2016

Character Designer and Character Animator
Responsible for character design, illustration, modeling and character animation.

Animeer Studios

APR 2014 TO APR 2015

3D Animator and Multimedia Artist / Quality Assurance / Project Management
Assistant
Responsible for graphic design, modeling and oil and gas machinery animation.

Click 3X

JUN 2013 TO AUG 2013

Animation Intern
Responsible for character animation.

Savannah College of Art and Design

OCT 2015 TO JUN 2017

President of the United Student Forum
Responsible for being the liaison between the students and college staff.

EDUCATION**Savannah College of Art and Design**

2009 TO 2013

B.F.A
Mace-bearer

****Password protected studio work available upon request****